I have been a gaming enthusiast for as long as I can remember. From building my own computers at the age of 10, working as a content writer for writing tech and gaming articles to making video game music, it's always been about gaming wherever I go. I opted for a degree in CS specifically because I wanted to make video games. Recently doing a fellowship with Mindstorm gave me much needed exposure to the local gaming industry and motivated me to work for it. Furthermore, I have also come to learn that the work environment Mindstorm provides will really help me do my best work and help raise the bar for the gaming industry in Pakistan.